



Tournament rules:

Grades 4-7 (Boys&Girls):

Two 18-minute running clock halves. The clock stops the last **TWO minutes of the game** unless a team is up by 15+.

Games will be played with a 28.5-sized ball.

One and one free throw will be shot at 7 team fouls. A double bonus occurs at 10 team fouls.

Each team has 3 45-second timeouts.

OVERTIME: Overtime will be played in 3 minutes, with each coach having one timeout.

TIMEOUTS DO NOT CARRY OVER!!!!!!

Foul count remains the same.

DOUBLE OT: Sudden death. The first team to score any type of basketball will be declared the winner.

Grades 8-12 (Boys and Girls)

Two 20 minute running clock halves. Clock stops the last **TWO MINUTES OF THE GAME**, unless a team is up by 15+.

Games will be played with a 29.5 sized ball for boys, and a 28.5 sized ball for girls.

One and one free throws will be shot at 7 team fouls. Double bonus occurs at 10 team fouls.

Each team has 3 45 second timeouts.

OVERTIME: Overtime will be played in 3 minutes, with each coach having one timeout.

TIMEOUTS DO NOT CARRY OVER!!!!!!

Foul count remains the same.

DOUBLE OT: Sudden death. The first team to score any type of basketball will be declared the winner.

Tie Breakers:

2 team tie

- 1) Head to head
- 2) Point differential
- 3) Points allowed



- 4) Points scored
- 5) System generated coin flip

3 team tie:

- 1) Point differential
- 2) Points allowed
- 3) Points scored
- 4) System generated coin flip

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GOOD LUCK!